

# Daniel Poulter: 2D Rigger and Animator

**Email:** dan.poulter3020@googlemail.com

## **Website/Portfolio:**

<https://www.danielpoulteranimation.co.uk/>

**Telephone:** 07393311150

## **Profile:**

A very organised and dedicated 2D animator. Working in Bristol, and always up for a new challenge and looking to create new fun and exciting content.

## **Education:**

- BA(Hons) Animation *September 2016 - July 2019*  
University of the West of England, Bristol.
- Toon Boom Harmony Rigging Course, Adam's Animation Academy (*4<sup>th</sup> to 14<sup>th</sup> May 2021*).
- Social Media Training Course (4 Weeks), Create Studios (*October to November 2023*).

## **Skills:**

- Adobe Animate, After Effects, Photoshop, Premiere Pro, Illustrator.
- Toon Boom Harmony rigging and animating.
- TV Paint.
- Microsoft Office: Word, PowerPoint, Excel.
- Davinci Resolve.
- Meta Business Suite and Instagram Reels.
- Strong team player.
- Very strong time management skills: always complete on time, including 48-hour films.
- Strong interest in social media content and learning about social media marketing.

## **Hobbies and Interests:**

- Love seeing the latest films and video games.
- Love collecting and building LEGO.
- Always drawing new characters and worlds.

## **References:**

- Marilyn Fitzgerald (Director at Create Studios) - [marilyn@createstudios.org.uk](mailto:marilyn@createstudios.org.uk)
- Shivani Patel (People Advisor at Blue Zoo Animation Studio) - [hr@blue-zoo.co.uk](mailto:hr@blue-zoo.co.uk)

## **Experience:**

### **Blue Zoo Junior 2D Rigger (October 2024 – October 2025)**

- Rigged for a 2D pre-school series in Toon Boom Harmony, including bone, curved and envelope deformers.
- Created new rigs and redresses for a variety of characters (including humans, animals) and designed and rigged props.
- Troubleshoot, tested and optimized rigs to find and solve issues, to make rigs animator-friendly and production-ready.
- Built Master Controllers to streamline the animation process.
- Designed turnarounds for characters in Adobe Photoshop, ensuring visuals were consistent and suited for rigging.

### **Create Studios 2D Animator (June 2024 – October 2024)**

- Pitched, developed and animated a hybrid live action animated short film featuring 2D street art coming to life.
- Animated in Toon Boom and comped in After Effects.

### **Create Studios Studio Intern (April 2024 – May 2024)**

- Internship to create pitches, short films, music videos, and marketing with live-action shoots and animation.
- Animated VFX for a music video, filmed live-action footage and edited short promotional video.

### **Children Show Pilot 2D Animator/Rigger (September 2023 – March 2024)**

- Animated in Toon Boom and edited a short, animated pilot for a children show idea for a Bristol-based director/actor.

### **Stop Mo Studios Online Content (April – August 2023)**

- Created motion graphics, animated social media video content and concept art for a film fund-raiser about health.

### **Stop Mo Studios 2D Animator (October 2020 – January 2021, May 2021 – August 2021, June 2022 – January 2023)**

- Completed Toon Boom animation for multiple short films.

### **48-Hour Film Challenges (February 2021 – April 2025)**

- Animated and edited multiple 48-hour films, including DV Mission, Cardiff Quickdraw and Sci-Fi London.

## **Volunteering:**

### **Instagram Content Creator (September 2023 – Present)**

- Creating motion graphics, Reels and posts for LEGO fan page Instagram 'Tips&Bricks' with 120k+ followers.

### **Cardiff Animation Festival Volunteer (April 2022 & 2024)**

- Helped with multiple screenings, greeted guests and answered questions.